
Translated Report (Full Report Below)

Process: mpv [55073]
Path: /usr/local/bin/mpv
Identifier: mpv
Version: ???
Code Type: X86-64 (Translated)
Parent Process: launchd [1]
Responsible: SVPManager [38171]
User ID: 501

Date/Time: 2022-05-05 14:05:29.0870 +0800
OS Version: macOS 12.3.1 (21E258)
Report Version: 12
Anonymous UUID: 31FCA661-9C5B-6E3F-7F15-9AC1A0B9DE53

Sleep/Wake UUID: 68C27614-D41B-4915-94D2-6C4F5637683F

Time Awake Since Boot: 460000 seconds
Time Since Wake: 2329 seconds

System Integrity Protection: enabled

Crashed Thread: 41

Exception Type: EXC_BAD_ACCESS (SIGSEGV)
Exception Codes: KERN_INVALID_ADDRESS at 0x00007fb5fb100000
Exception Codes: 0x0000000000000001, 0x00007fb5fb100000
Exception Note: EXC_CORPSE_NOTIFY

Termination Reason: Namespace SIGNAL, Code 11 Segmentation fault: 11
Terminating Process: exc handler [55073]

VM Region Info: 0x7fb5fb100000 is not in any region. Bytes after previous region: 1
Bytes before following region: 7340032

REGION TYPE	START - END	[VSIZE] PRT/MAX SHRMOD
MALLOC_TINY	7fb5fb000000-7fb5fb100000	[1024K] rw-/rwx SM=PRV
---> GAP OF 0x700000 BYTES		
MALLOC_SMALL	7fb5fb800000-7fb5fc000000	[8192K] rw-/rwx

SM=PRV

Thread 0:: Dispatch queue: com.apple.main-thread

0 ??? 0x7ff898ede940 ???
1 libsystem_kernel.dylib 0x7ff8088cc97a mach_msg_trap + 10
2 libsystem_kernel.dylib 0x7ff8088ccce8 mach_msg + 56
3 CoreFoundation 0x7ff8089cfd0 __CFRunLoopServiceMachPort +
319

4	CoreFoundation	0x7ff8089ce440	__CFRunLoopRun + 1276
5	CoreFoundation	0x7ff8089cd884	CFRunLoopRunSpecific + 562
6	HIToolbox	0x7ff811ac3ce6	RunCurrentEventLoopInMode + 292
7	HIToolbox	0x7ff811ac3a4a	ReceiveNextEventCommon + 594
8	HIToolbox	0x7ff811ac37e5	
			_BlockUntilNextEventMatchingListInModeWithFilter + 70
9	AppKit	0x7ff80b32b53d	_DPSNextEvent + 927
10	AppKit	0x7ff80b329bfa	-[NSApplication(NSEvent) _nextEventMatchingEventMask:untilDate:inMode:dequeue:] + 1394
11	AppKit	0x7ff80b31c2a9	-[NSApplication run] + 586
12	mpv	0x100d36e04	cocoa_main + 756
13	dylld	0x2013e751e	start + 462

Thread 1:: com.apple.rosetta.exceptionserver

0	runtime	0x7ff7ffce09a4	0x7ff7ffcdc000 + 18852
1	runtime	0x7ff7ffcee738	0x7ff7ffcdc000 + 75576
2	runtime	0x7ff7ffcefed0	0x7ff7ffcdc000 + 81616

Thread 2:

0	runtime	0x7ff7ffce814	0x7ff7ffcdc000 + 141332
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Thread 3:: mpv/playback core (OSX)

0	???	0x7ff898ede940	???
1	libsystem_kernel.dylib	0x7ff8088cf3ea	__psynch_cvwait + 10
2	libsystem_pthread.dylib	0x7ff808909a6f	_pthread_cond_wait + 1249
3	mpv	0x100c978e9	mp_dispatch_queue_process + 345
4	mpv	0x100cd3548	mp_wait_events + 88
5	mpv	0x100cd5c3c	run_playloop + 3148
6	mpv	0x100ccbc74	mp_play_files + 8228
7	mpv	0x100cd0e24	mpv_main + 116
8	mpv	0x100d36e8b	playback_thread + 43
9	libsystem_pthread.dylib	0x7ff8089094e1	_pthread_start + 125
10	libsystem_pthread.dylib	0x7ff808904f6b	thread_start + 15

Thread 4:

0	runtime	0x7ff7ffce814	0x7ff7ffcdc000 + 141332
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Thread 5:: mpv/terminal

0	???	0x7ff898ede940	???
1	libsystem_kernel.dylib	0x7ff8088d4d5a	__select + 10
2	mpv	0x100d3615d	polldev + 541
3	mpv	0x100d34af9	terminal_thread + 153
4	libsystem_pthread.dylib	0x7ff8089094e1	_pthread_start + 125
5	libsystem_pthread.dylib	0x7ff808904f6b	thread_start + 15

Thread 6:: mpv/lua script (osc)

0	???	0x7ff898ede940	???
1	libsystem_kernel.dylib	0x7ff8088cf3ea	__psynch_cvwait + 10
2	libsystem_pthread.dylib	0x7ff808909a6f	_pthread_cond_wait + 1249
3	mpv	0x100caf4ff	wait_wakeup + 95

4	mpv	0x100caffb8	mpv_wait_event + 584
5	mpv	0x100ccdb07	script_raw_wait_event + 103
6	liblua5.1.2.1.0.dylib	0x10d0bd9c5	lj_BC_FUNCC + 68
7	???	0x10660	???
8	???	0xc04	???
9	???	0x10c04	???
10	???	0x10c04	???

Thread 7:: mpv/lua script (stats)

0	???	0x7ff898ede940	???
1	libsystem_kernel.dylib	0x7ff8088cf3ea	__psynch_cvwait + 10
2	libsystem_pthread.dylib	0x7ff808909a6f	_pthread_cond_wait + 1249
3	mpv	0x100caf4ff	wait_wakeup + 95
4	mpv	0x100caffb8	mpv_wait_event + 584
5	mpv	0x100ccdb07	script_raw_wait_event + 103
6	liblua5.1.2.1.0.dylib	0x10d0bd9c5	lj_BC_FUNCC + 68
7	???	0x10660	???
8	???	0xc02	???
9	???	0x10c04	???
10	???	0x10c04	???

Thread 8:: mpv/lua script (console)

0	???	0x7ff898ede940	???
1	libsystem_kernel.dylib	0x7ff8088cf3ea	__psynch_cvwait + 10
2	libsystem_pthread.dylib	0x7ff808909a6f	_pthread_cond_wait + 1249
3	mpv	0x100caf4ff	wait_wakeup + 95
4	mpv	0x100caffb8	mpv_wait_event + 584
5	mpv	0x100ccdb07	script_raw_wait_event + 103
6	liblua5.1.2.1.0.dylib	0x10d0bd9c5	lj_BC_FUNCC + 68
7	???	0x10662	???
8	???	0xc02	???
9	???	0x10c02	???
10	???	0x10c02	???

Thread 9:: mpv/ipc socket listener

0	???	0x7ff898ede940	???
1	libsystem_kernel.dylib	0x7ff8088d30aa	poll + 10
2	mpv	0x100c949f4	ipc_thread + 452
3	libsystem_pthread.dylib	0x7ff8089094e1	_pthread_start + 125
4	libsystem_pthread.dylib	0x7ff808904f6b	thread_start + 15

Thread 10:

0	runtime	0x7ff7ffcfe814	0x7ff7ffcdc000 + 141332
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Thread 11:

0	runtime	0x7ff7ffcfe814	0x7ff7ffcdc000 + 141332
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Thread 12:: mpv/ipc-0

0	???	0x7ff898ede940	???
1	libsystem_kernel.dylib	0x7ff8088d30aa	poll + 10

2 mpv 0x100c94cf3 client_thread + 515
3 libsystem_pthread.dylib 0x7ff8089094e1 _pthread_start + 125
4 libsystem_pthread.dylib 0x7ff808904f6b thread_start + 15

Thread 13:: com.apple.NSEventThread

0 ??? 0x7ff898ede940 ???
1 libsystem_kernel.dylib 0x7ff8088cc97a mach_msg_trap + 10
2 libsystem_kernel.dylib 0x7ff8088ccce8 mach_msg + 56
3 CoreFoundation 0x7ff8089cfdb0 __CFRunLoopServiceMachPort +
319
4 CoreFoundation 0x7ff8089ce440 __CFRunLoopRun + 1276
5 CoreFoundation 0x7ff8089cd884 CFRunLoopRunSpecific + 562
6 AppKit 0x7ff80b498f5e _NSEventThread + 132
7 libsystem_pthread.dylib 0x7ff8089094e1 _pthread_start + 125
8 libsystem_pthread.dylib 0x7ff808904f6b thread_start + 15

Thread 14:: mpv/demux

0 ??? 0x7ff898ede940 ???
1 libsystem_kernel.dylib 0x7ff8088cf3ea __psynch_cvwait + 10
2 libsystem_pthread.dylib 0x7ff808909a6f _pthread_cond_wait + 1249
3 mpv 0x100c5e923 demux_thread + 259
4 libsystem_pthread.dylib 0x7ff8089094e1 _pthread_start + 125
5 libsystem_pthread.dylib 0x7ff808904f6b thread_start + 15

Thread 15:: mpv/worker

0 ??? 0x7ff898ede940 ???
1 libsystem_kernel.dylib 0x7ff8088cf3ea __psynch_cvwait + 10
2 libsystem_pthread.dylib 0x7ff808909a6f _pthread_cond_wait + 1249
3 mpv 0x100c9935c worker_thread + 76
4 libsystem_pthread.dylib 0x7ff8089094e1 _pthread_start + 125
5 libsystem_pthread.dylib 0x7ff808904f6b thread_start + 15

Thread 16:: mpv/vo

0 ??? 0x7ff898ede940 ???
1 libsystem_kernel.dylib 0x7ff8088cf3ea __psynch_cvwait + 10
2 libsystem_pthread.dylib 0x7ff808909a6f _pthread_cond_wait + 1249
3 mpv 0x100d29a12 vo_thread + 2370
4 libsystem_pthread.dylib 0x7ff8089094e1 _pthread_start + 125
5 libsystem_pthread.dylib 0x7ff808904f6b thread_start + 15

Thread 17:: CVIDisplayLink

0 ??? 0x7ff898ede940 ???
1 libsystem_kernel.dylib 0x7ff8088cf3ea __psynch_cvwait + 10
2 libsystem_pthread.dylib 0x7ff808909aa4 _pthread_cond_wait + 1302
3 CoreVideo 0x7ff8105f764a
CVIDisplayLink::waitUntil(unsigned long long) + 370
4 CoreVideo 0x7ff8105f6848 CVIDisplayLink::runIOThread() +
526
5 libsystem_pthread.dylib 0x7ff8089094e1 _pthread_start + 125
6 libsystem_pthread.dylib 0x7ff808904f6b thread_start + 15

Thread 18:: AMCP Logging Spool

```
0 ??? 0x7ff898ede940 ???
1 libsystem_kernel.dylib 0x7ff8088cc9b6 semaphore_wait_trap + 10
2 caulk 0x7ff81184e2e0
caulk::mach::semaphore::wait_or_error() + 16
3 caulk 0x7ff811836102
caulk::concurrent::details::worker_thread::run() + 36
4 caulk 0x7ff811835dc6 void*
caulk::thread_proxy<std::__1::tuple<caulk::thread::attributes, void
(caulk::concurrent::details::worker_thread::*)(),
std::__1::tuple<caulk::concurrent::details::worker_thread*> >>(void*) + 41
5 libsystem_pthread.dylib 0x7ff8089094e1 _pthread_start + 125
6 libsystem_pthread.dylib 0x7ff808904f6b thread_start + 15
```

Thread 19:: Dispatch queue: io.mpv.queue.draw

```
0 ??? 0x7ff898ede940 ???
1 libsystem_kernel.dylib 0x7ff8088cf3ea __psynch_cvwait + 10
2 libsystem_pthread.dylib 0x7ff808909a6f _pthread_cond_wait + 1249
3 mpv 0x100d2befb mpv_render_context_render + 907
4 mpv 0x100d41ed6 LibmpvHelper.drawRender(_:._:skip:)
+ 454
5 mpv 0x100d61b5f specialized
GLayer.draw(inCGLContext:PixelFormat:forLayerTime:displayTime:) + 175
6 mpv 0x100d518c1 @objc
GLayer.draw(inCGLContext:PixelFormat:forLayerTime:displayTime:) + 33
7 QuartzCore 0x7ff80ff8c21e
CAOpenGLLayerDraw(CAOpenGLLayer*, double, CVTimeStamp const*, unsigned
int) + 2013
8 QuartzCore 0x7ff80ff8b863 -[CAOpenGLLayer _display] + 585
9 mpv 0x100d51cd5 GLayer.display() + 85
10 mpv 0x100d51e58 @objc GLayer.display() + 24
11 mpv 0x100d45e6e thunk for @escaping
@callee_guaranteed () -> () + 14
12 libdispatch.dylib 0x7ff8087510cc
_dispatch_call_block_and_release + 12
13 libdispatch.dylib 0x7ff808752317 _dispatch_client_callout + 8
14 libdispatch.dylib 0x7ff808758317 _dispatch_lane_serial_drain +
672
15 libdispatch.dylib 0x7ff808758dfd _dispatch_lane_invoke + 366
16 libdispatch.dylib 0x7ff808762eee
_dispatch_workloop_worker_thread + 753
17 libsystem_pthread.dylib 0x7ff808905fd0 _pthread_wqthread + 326
18 libsystem_pthread.dylib 0x7ff808904f57 start_wqthread + 15
```

Thread 20:: mpv/worker

```
0 ??? 0x7ff898ede940 ???
1 libsystem_kernel.dylib 0x7ff8088cf3ea __psynch_cvwait + 10
2 libsystem_pthread.dylib 0x7ff808909a6f _pthread_cond_wait + 1249
3 mpv 0x100c9935c worker_thread + 76
```

4 libsystem_pthread.dylib 0x7ff8089094e1 _pthread_start + 125
5 libsystem_pthread.dylib 0x7ff808904f6b thread_start + 15

Thread 21:: mpv/worker

0 ??? 0x7ff898ede940 ???
1 libsystem_kernel.dylib 0x7ff8088cf3ea __psynch_cvwait + 10
2 libsystem_pthread.dylib 0x7ff808909a6f _pthread_cond_wait + 1249
3 mpv 0x100c9935c worker_thread + 76
4 libsystem_pthread.dylib 0x7ff8089094e1 _pthread_start + 125
5 libsystem_pthread.dylib 0x7ff808904f6b thread_start + 15

Thread 22:: mpv/worker

0 ??? 0x7ff898ede940 ???
1 libsystem_kernel.dylib 0x7ff8088cf3ea __psynch_cvwait + 10
2 libsystem_pthread.dylib 0x7ff808909a6f _pthread_cond_wait + 1249
3 mpv 0x100c9935c worker_thread + 76
4 libsystem_pthread.dylib 0x7ff8089094e1 _pthread_start + 125
5 libsystem_pthread.dylib 0x7ff808904f6b thread_start + 15

Thread 23:: mpv/worker

0 ??? 0x7ff898ede940 ???
1 libsystem_kernel.dylib 0x7ff8088cf3ea __psynch_cvwait + 10
2 libsystem_pthread.dylib 0x7ff808909a6f _pthread_cond_wait + 1249
3 mpv 0x100c9935c worker_thread + 76
4 libsystem_pthread.dylib 0x7ff8089094e1 _pthread_start + 125
5 libsystem_pthread.dylib 0x7ff808904f6b thread_start + 15

Thread 24:: mpv/worker

0 ??? 0x7ff898ede940 ???
1 libsystem_kernel.dylib 0x7ff8088cf3ea __psynch_cvwait + 10
2 libsystem_pthread.dylib 0x7ff808909a6f _pthread_cond_wait + 1249
3 mpv 0x100c9935c worker_thread + 76
4 libsystem_pthread.dylib 0x7ff8089094e1 _pthread_start + 125
5 libsystem_pthread.dylib 0x7ff808904f6b thread_start + 15

Thread 25:: com.apple.coremedia.rootQueue.47

0 ??? 0x7ff898ede940 ???
1 libsystem_kernel.dylib 0x7ff8088cc9ce semaphore_timedwait_trap + 10
2 libdispatch.dylib 0x7ff808752848 _dispatch_sema4_timedwait +
72
3 libdispatch.dylib 0x7ff808752c75 _dispatch_semaphore_wait_slow
+ 58
4 libdispatch.dylib 0x7ff8087618ef _dispatch_worker_thread + 308
5 libsystem_pthread.dylib 0x7ff8089094e1 _pthread_start + 125
6 libsystem_pthread.dylib 0x7ff808904f6b thread_start + 15

Thread 26:

0 runtime 0x7ff7ffcfe814 0x7ff7ffcdc000 + 141332

Thread 27:

```

0 ???                                0x7ff898ede940 ???
1 libsystem_kernel.dylib             0x7ff8088cf2be __semwait_signal + 10
2 libsystem_c.dylib                  0x7ff8087e3853 nanosleep + 196
3 libc++.1.dylib                     0x7ff808871a51
std::__1::this_thread::sleep_for(std::__1::chrono::duration<long long,
std::__1::ratio<1l, 1000000000l> > const&) + 73
4 libsvpflow2_vs64.dylib             0x11f979c50 RemoteControl::run() + 1056
5 libsvpflow2_vs64.dylib             0x11f97a898 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_st
ruct, std::__1::default_delete<std::__1::__thread_struct> >, void (*)()> >(void*) + 40
6 libsystem_pthread.dylib            0x7ff8089094e1 _pthread_start + 125
7 libsystem_pthread.dylib            0x7ff808904f6b thread_start + 15

```

Thread 28:

```

0 ???                                0x7ff898ede940 ???
1 libsystem_kernel.dylib             0x7ff8088cf3ea __psynch_cvwait + 10
2 libsystem_pthread.dylib            0x7ff808909a6f _pthread_cond_wait + 1249
3 libc++.1.dylib                     0x7ff808867ca2
std::__1::condition_variable::wait(std::__1::unique_lock<std::__1::mutex>&) + 18
4 libsvpflow2_vs64.dylib             0x11f98183f GPUQueue::run(int) + 5087
5 libsvpflow2_vs64.dylib             0x11f982611 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_st
ruct, std::__1::default_delete<std::__1::__thread_struct> >,
GPUQueue::create(unsigned long long, int, int, int, int, int, int, int, int, int, int, int,
int, int, double)::$_0> >(void*) + 49
6 libsystem_pthread.dylib            0x7ff8089094e1 _pthread_start + 125
7 libsystem_pthread.dylib            0x7ff808904f6b thread_start + 15

```

Thread 29:

```

0 ???                                0x7ff898ede940 ???
1 libsystem_kernel.dylib             0x7ff8088cf3ea __psynch_cvwait + 10
2 libsystem_pthread.dylib            0x7ff808909a6f _pthread_cond_wait + 1249
3 libc++.1.dylib                     0x7ff808867ca2
std::__1::condition_variable::wait(std::__1::unique_lock<std::__1::mutex>&) + 18
4 libvapoursynth.dylib              0x10d3a725c
VSThreadPool::runTasks(VSThreadPool*, std::__1::atomic<bool>&) + 3190
5 libvapoursynth.dylib              0x10d3a8819 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_st
ruct, std::__1::default_delete<std::__1::__thread_struct> >, void (*)(VSThreadPool*,
std::__1::atomic<bool>&), VSThreadPool*,
std::__1::reference_wrapper<std::__1::atomic<bool> > > >(void*) + 44
6 libsystem_pthread.dylib            0x7ff8089094e1 _pthread_start + 125
7 libsystem_pthread.dylib            0x7ff808904f6b thread_start + 15

```

Thread 30:

```

0 ???                                0x7ff898ede940 ???
1 libsystem_kernel.dylib             0x7ff8088cf3ea __psynch_cvwait + 10
2 libsystem_pthread.dylib            0x7ff808909a6f _pthread_cond_wait + 1249
3 libc++.1.dylib                     0x7ff808867ca2
std::__1::condition_variable::wait(std::__1::unique_lock<std::__1::mutex>&) + 18

```

```
4 libvapoursynth.dylib          0x10d3a725c
VSThreadPool::runTasks(VSThreadPool*, std::__1::atomic<bool>&) + 3190
5 libvapoursynth.dylib          0x10d3a8819 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_st
ruct, std::__1::default_delete<std::__1::__thread_struct>, void (*)>>(VSThreadPool*,
std::__1::atomic<bool>&), VSThreadPool*,
std::__1::reference_wrapper<std::__1::atomic<bool>>>>(void*) + 44
6 libsystem_pthread.dylib       0x7ff8089094e1 _pthread_start + 125
7 libsystem_pthread.dylib       0x7ff808904f6b thread_start + 15
```

Thread 31:

```
0 ???                          0x7ff898ede940 ???
1 libsystem_kernel.dylib       0x7ff8088cf3ea __psynch_cvwait + 10
2 libsystem_pthread.dylib      0x7ff808909a6f _pthread_cond_wait + 1249
3 libc++.1.dylib              0x7ff808867ca2
std::__1::condition_variable::wait(std::__1::unique_lock<std::__1::mutex>&) + 18
4 libvapoursynth.dylib          0x10d3a725c
VSThreadPool::runTasks(VSThreadPool*, std::__1::atomic<bool>&) + 3190
5 libvapoursynth.dylib          0x10d3a8819 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_st
ruct, std::__1::default_delete<std::__1::__thread_struct>, void (*)>>(VSThreadPool*,
std::__1::atomic<bool>&), VSThreadPool*,
std::__1::reference_wrapper<std::__1::atomic<bool>>>>(void*) + 44
6 libsystem_pthread.dylib       0x7ff8089094e1 _pthread_start + 125
7 libsystem_pthread.dylib       0x7ff808904f6b thread_start + 15
```

Thread 32:

```
0 ???                          0x7ff898ede940 ???
1 libsystem_kernel.dylib       0x7ff8088cf3ea __psynch_cvwait + 10
2 libsystem_pthread.dylib      0x7ff808909a6f _pthread_cond_wait + 1249
3 libc++.1.dylib              0x7ff808867ca2
std::__1::condition_variable::wait(std::__1::unique_lock<std::__1::mutex>&) + 18
4 libvapoursynth.dylib          0x10d3a725c
VSThreadPool::runTasks(VSThreadPool*, std::__1::atomic<bool>&) + 3190
5 libvapoursynth.dylib          0x10d3a8819 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_st
ruct, std::__1::default_delete<std::__1::__thread_struct>, void (*)>>(VSThreadPool*,
std::__1::atomic<bool>&), VSThreadPool*,
std::__1::reference_wrapper<std::__1::atomic<bool>>>>(void*) + 44
6 libsystem_pthread.dylib       0x7ff8089094e1 _pthread_start + 125
7 libsystem_pthread.dylib       0x7ff808904f6b thread_start + 15
```

Thread 33:

```
0 ???                          0x7ff898ede940 ???
1 libsystem_kernel.dylib       0x7ff8088cf3ea __psynch_cvwait + 10
2 libsystem_pthread.dylib      0x7ff808909a6f _pthread_cond_wait + 1249
3 libc++.1.dylib              0x7ff808867ca2
std::__1::condition_variable::wait(std::__1::unique_lock<std::__1::mutex>&) + 18
4 libvapoursynth.dylib          0x10d3a725c
VSThreadPool::runTasks(VSThreadPool*, std::__1::atomic<bool>&) + 3190
```



```
5 libvapoursynth.dylib          0x10d3a8819 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_st
ruct, std::__1::default_delete<std::__1::__thread_struct>, void (*) (VSThreadPool*,
std::__1::atomic<bool>&), VSThreadPool*,
std::__1::reference_wrapper<std::__1::atomic<bool>>>>(void*) + 44
6 libsystem_pthread.dylib        0x7ff8089094e1 _pthread_start + 125
7 libsystem_pthread.dylib        0x7ff808904f6b thread_start + 15
```

Thread 34:

```
0 ???                            0x7ff898ede940 ???
1 libsystem_kernel.dylib         0x7ff8088cf3ea __psynch_cvwait + 10
2 libsystem_pthread.dylib        0x7ff808909a6f _pthread_cond_wait + 1249
3 libc++.1.dylib                0x7ff8088867ca2
std::__1::condition_variable::wait(std::__1::unique_lock<std::__1::mutex>&) + 18
4 libvapoursynth.dylib          0x10d3a725c
VSThreadPool::runTasks(VSThreadPool*, std::__1::atomic<bool>&) + 3190
5 libvapoursynth.dylib          0x10d3a8819 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_st
ruct, std::__1::default_delete<std::__1::__thread_struct>, void (*) (VSThreadPool*,
std::__1::atomic<bool>&), VSThreadPool*,
std::__1::reference_wrapper<std::__1::atomic<bool>>>>(void*) + 44
6 libsystem_pthread.dylib        0x7ff8089094e1 _pthread_start + 125
7 libsystem_pthread.dylib        0x7ff808904f6b thread_start + 15
```

Thread 35:

```
0 ???                            0x7ff898ede940 ???
1 libsystem_kernel.dylib         0x7ff8088cf3ea __psynch_cvwait + 10
2 libsystem_pthread.dylib        0x7ff808909a6f _pthread_cond_wait + 1249
3 libc++.1.dylib                0x7ff8088867ca2
std::__1::condition_variable::wait(std::__1::unique_lock<std::__1::mutex>&) + 18
4 libvapoursynth.dylib          0x10d3a725c
VSThreadPool::runTasks(VSThreadPool*, std::__1::atomic<bool>&) + 3190
5 libvapoursynth.dylib          0x10d3a8819 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_st
ruct, std::__1::default_delete<std::__1::__thread_struct>, void (*) (VSThreadPool*,
std::__1::atomic<bool>&), VSThreadPool*,
std::__1::reference_wrapper<std::__1::atomic<bool>>>>(void*) + 44
6 libsystem_pthread.dylib        0x7ff8089094e1 _pthread_start + 125
7 libsystem_pthread.dylib        0x7ff808904f6b thread_start + 15
```

Thread 36:

```
0 ???                            0x7ff898ede940 ???
1 libsystem_kernel.dylib         0x7ff8088cf3ea __psynch_cvwait + 10
2 libsystem_pthread.dylib        0x7ff808909a6f _pthread_cond_wait + 1249
3 libc++.1.dylib                0x7ff8088867ca2
std::__1::condition_variable::wait(std::__1::unique_lock<std::__1::mutex>&) + 18
4 libvapoursynth.dylib          0x10d3a725c
VSThreadPool::runTasks(VSThreadPool*, std::__1::atomic<bool>&) + 3190
5 libvapoursynth.dylib          0x10d3a8819 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_st
```

```
ruct, std::__1::default_delete<std::__1::__thread_struct>, void (*)(VSThreadPool*,
std::__1::atomic<bool>&), VSThreadPool*,
std::__1::reference_wrapper<std::__1::atomic<bool>>>>(void*) + 44
6 libsystem_pthread.dylib      0x7ff8089094e1 _pthread_start + 125
7 libsystem_pthread.dylib      0x7ff808904f6b thread_start + 15
```

Thread 37:

```
0 ???                          0x7ff898ede940 ???
1 libsystem_kernel.dylib        0x7ff8088cf3ea __psynch_cvwait + 10
2 libsystem_pthread.dylib       0x7ff808909a6f _pthread_cond_wait + 1249
3 libc++.1.dylib                0x7ff808867ca2
std::__1::condition_variable::wait(std::__1::unique_lock<std::__1::mutex>&) + 18
4 libvapoursynth.dylib         0x10d3a725c
VSThreadPool::runTasks(VSThreadPool*, std::__1::atomic<bool>&) + 3190
5 libvapoursynth.dylib         0x10d3a8819 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_st
ruct, std::__1::default_delete<std::__1::__thread_struct>, void (*)(VSThreadPool*,
std::__1::atomic<bool>&), VSThreadPool*,
std::__1::reference_wrapper<std::__1::atomic<bool>>>>(void*) + 44
6 libsystem_pthread.dylib       0x7ff8089094e1 _pthread_start + 125
7 libsystem_pthread.dylib       0x7ff808904f6b thread_start + 15
```

Thread 38:

```
0 ???                          0x7ff898ede940 ???
1 libsystem_kernel.dylib        0x7ff8088cf3ea __psynch_cvwait + 10
2 libsystem_pthread.dylib       0x7ff808909a6f _pthread_cond_wait + 1249
3 libc++.1.dylib                0x7ff808867ca2
std::__1::condition_variable::wait(std::__1::unique_lock<std::__1::mutex>&) + 18
4 libvapoursynth.dylib         0x10d3a725c
VSThreadPool::runTasks(VSThreadPool*, std::__1::atomic<bool>&) + 3190
5 libvapoursynth.dylib         0x10d3a8819 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_st
ruct, std::__1::default_delete<std::__1::__thread_struct>, void (*)(VSThreadPool*,
std::__1::atomic<bool>&), VSThreadPool*,
std::__1::reference_wrapper<std::__1::atomic<bool>>>>(void*) + 44
6 libsystem_pthread.dylib       0x7ff8089094e1 _pthread_start + 125
7 libsystem_pthread.dylib       0x7ff808904f6b thread_start + 15
```

Thread 39:

```
0 ???                          0x7ff898ede940 ???
1 libsystem_kernel.dylib        0x7ff8088cf3ea __psynch_cvwait + 10
2 libsystem_pthread.dylib       0x7ff808909a6f _pthread_cond_wait + 1249
3 libc++.1.dylib                0x7ff808867ca2
std::__1::condition_variable::wait(std::__1::unique_lock<std::__1::mutex>&) + 18
4 libvapoursynth.dylib         0x10d3a725c
VSThreadPool::runTasks(VSThreadPool*, std::__1::atomic<bool>&) + 3190
5 libvapoursynth.dylib         0x10d3a8819 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_st
ruct, std::__1::default_delete<std::__1::__thread_struct>, void (*)(VSThreadPool*,
std::__1::atomic<bool>&), VSThreadPool*,
```

```
std::__1::reference_wrapper<std::__1::atomic<bool> > > >(void*) + 44
6  libsystem_pthread.dylib      0x7ff8089094e1 _pthread_start + 125
7  libsystem_pthread.dylib      0x7ff808904f6b thread_start + 15
```

Thread 40:

```
0  ???                          0x7ff898ede940 ???
1  libsystem_kernel.dylib        0x7ff8088cf3ea __psynch_cvwait + 10
2  libsystem_pthread.dylib        0x7ff808909a6f _pthread_cond_wait + 1249
3  libc++.1.dylib                0x7ff808867ca2
std::__1::condition_variable::wait(std::__1::unique_lock<std::__1::mutex>&) + 18
4  libvapoursynth.dylib          0x10d3a725c
VSThreadPool::runTasks(VSThreadPool*, std::__1::atomic<bool>&) + 3190
5  libvapoursynth.dylib          0x10d3a8819 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_struct, std::__1::default_delete<std::__1::__thread_struct>, void (*) (VSThreadPool*, std::__1::atomic<bool>&), VSThreadPool*, std::__1::reference_wrapper<std::__1::atomic<bool> > > >(void*) + 44
6  libsystem_pthread.dylib        0x7ff8089094e1 _pthread_start + 125
7  libsystem_pthread.dylib        0x7ff808904f6b thread_start + 15
```

Thread 41 Crashed:

```
0  libsvpflow1_vs64.dylib        0x123419a4a
PlaneOfBlocks::InitSADFunctions(bool) + 666
1  libsvpflow1_vs64.dylib        0x12341bed5 PlaneOfBlocks::GetSAD(int, int) + 613
2  libsvpflow1_vs64.dylib        0x12341b731
PlaneOfBlocks::RecalculateMVs_kernel(bool) + 305
3  libsvpflow1_vs64.dylib        0x12341ab94
PlaneOfBlocks::SearchMVs_common(bool, MVFrame const*, MVFrame const*, SearchType, int, int, int, double, int, int*, int*) + 1604
4  libsvpflow1_vs64.dylib        0x12341adc3
PlaneOfBlocks::RecalculateMVs(MVFrame const*, MVFrame const*, SearchType, int, int, int, int, int, int, int*, int*) + 83
5  libsvpflow1_vs64.dylib        0x123424be3
GroupOfPlanes::RecalculateMVs(GroupOfPlanes const*, MVGroupOfFrames*, MVGroupOfFrames*, int*, int*, int*) + 339
6  libsvpflow1_vs64.dylib        0x1234239db MVAnalyseCore::get(int, void*) + 1835
7  libsvpflow1_vs64.dylib        0x12342dff3 VSBaseFilter::getFrame(int, VSFrameContext*) + 35
8  libvapoursynth.dylib          0x10d3961ac VSNode::getFrameInternal(int, int, VSFrameContext&) + 66
9  libvapoursynth.dylib          0x10d3a6b25
VSThreadPool::runTasks(VSThreadPool*, std::__1::atomic<bool>&) + 1343
10 libvapoursynth.dylib          0x10d3a8819 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_struct, std::__1::default_delete<std::__1::__thread_struct>, void (*) (VSThreadPool*, std::__1::atomic<bool>&), VSThreadPool*, std::__1::reference_wrapper<std::__1::atomic<bool> > > >(void*) + 44
11 libsystem_pthread.dylib        0x7ff8089094e1 _pthread_start + 125
```

12 libsystem_pthread.dylib 0x7ff808904f6b thread_start + 15

Thread 42:

0 ??? 0x7ff898ede940 ???
1 libsystem_kernel.dylib 0x7ff8088cf3ea __psynch_cvwait + 10
2 libsystem_pthread.dylib 0x7ff808909a6f _pthread_cond_wait + 1249
3 libc++.1.dylib 0x7ff808867ca2
std::__1::condition_variable::wait(std::__1::unique_lock<std::__1::mutex>&) + 18
4 libvapoursynth.dylib 0x10d3a725c
VSThreadPool::runTasks(VSThreadPool*, std::__1::atomic<bool>&) + 3190
5 libvapoursynth.dylib 0x10d3a8819 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_struct, std::__1::default_delete<std::__1::__thread_struct>, void (*) (VSThreadPool*, std::__1::atomic<bool>&), VSThreadPool*, std::__1::reference_wrapper<std::__1::atomic<bool>>>>(void*) + 44
6 libsystem_pthread.dylib 0x7ff8089094e1 _pthread_start + 125
7 libsystem_pthread.dylib 0x7ff808904f6b thread_start + 15

Thread 43:

0 ??? 0x7ff898ede940 ???
1 libsystem_kernel.dylib 0x7ff8088cf3ea __psynch_cvwait + 10
2 libsystem_pthread.dylib 0x7ff808909a6f _pthread_cond_wait + 1249
3 libc++.1.dylib 0x7ff808867ca2
std::__1::condition_variable::wait(std::__1::unique_lock<std::__1::mutex>&) + 18
4 libvapoursynth.dylib 0x10d3a725c
VSThreadPool::runTasks(VSThreadPool*, std::__1::atomic<bool>&) + 3190
5 libvapoursynth.dylib 0x10d3a8819 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_struct, std::__1::default_delete<std::__1::__thread_struct>, void (*) (VSThreadPool*, std::__1::atomic<bool>&), VSThreadPool*, std::__1::reference_wrapper<std::__1::atomic<bool>>>>(void*) + 44
6 libsystem_pthread.dylib 0x7ff8089094e1 _pthread_start + 125
7 libsystem_pthread.dylib 0x7ff808904f6b thread_start + 15

Thread 44:: com.apple.audio.IOThread.client

0 ??? 0x7ff898ede940 ???
1 libsystem_kernel.dylib 0x7ff8088cc97a mach_msg_trap + 10
2 libsystem_kernel.dylib 0x7ff8088ccce8 mach_msg + 56
3 CoreAudio 0x7ff80a476d71
HALB_MachPort::SendSimpleMessageWithSimpleReply(unsigned int, unsigned int, int, int&, bool, unsigned int) + 111
4 CoreAudio 0x7ff80a301e63
HALC_ProxyIOContext::IOWorkLoop() + 3909
5 CoreAudio 0x7ff80a300959 invocation function for block in
HALC_ProxyIOContext::HALC_ProxyIOContext(unsigned int, unsigned int) + 63
6 CoreAudio 0x7ff80a4cc7a8 HALB_IOThread::Entry(void*) + 72
7 libsystem_pthread.dylib 0x7ff8089094e1 _pthread_start + 125
8 libsystem_pthread.dylib 0x7ff808904f6b thread_start + 15

Thread 41 crashed with X86 Thread State (64-bit):

rax: 0x0000000000000280 rbx: 0x00007fb5fb0e84d0 rcx: 0x0000000000000280
rdx: 0x00007fb5a37b9e76
rdi: 0x00007fb5fb0ffff8 rsi: 0x0000000000000004 rbp: 0x00000003074d6a90 rsp:
0x00000003074d6a58
r8: 0x000000012340fa70 r9: 0x000060000021c300 r10: 0x00000000000000f6
r11: 0x0000000000000005
r12: 0x0000000000000191 r13: 0x0000000000000007 r14: 0x0000000000000005
r15: 0x0000000000000001
rip: <unavailable> rfl: 0x0000000000000202
tmp0: 0x000000012348289c tmp1: 0x000000012341bed5 tmp2:
0x00000001234962cc

Binary Images:

0x0 - 0xffffffffffff ??? (*)
<00000000-0000-0000-0000-000000000000> ???
0x7ff8088cb000 - 0x7ff808902fff libsystem_kernel.dylib (*) <26a59789-
b846-3ed4-96dc-8dbef3c0c8e7> /usr/lib/system/libsystem_kernel.dylib
0x7ff808950000 - 0x7ff808e50fff com.apple.CoreFoundation (6.9)
<fa52ff10-225c-3a0f-bfcc-556795ccd233> /System/Library/Frameworks/
CoreFoundation.framework/Versions/A/CoreFoundation
0x7ff811a94000 - 0x7ff811d87fff com.apple.HIToolbox (2.1.1) <7761967d-
a138-33b6-9e3f-5c5420a2eef> /System/Library/Frameworks/Carbon.framework/
Versions/A/Frameworks/HIToolbox.framework/Versions/A/HIToolbox
0x7ff80b2ed000 - 0x7ff80c17aff com.apple.AppKit (6.9) <92a78ebd-bba5-3f18-
a5e1-768c955539d7> /System/Library/Frameworks/AppKit.framework/Versions/C/
AppKit
0x100c29000 - 0x100f68fff mpv (*)
<6e586bf6-8353-3d50-9daa-5cbe544aeb79> /usr/local/Cellar/mpv/0.33.0_3/bin/mpv
0x2013e2000 - 0x20144dfff dyld (*) <dd9e80de-
fb3b-349b-96a4-46874ad34d11> /usr/lib/dyld
0x7ff7ffc000 - 0x7ff7ffd0bfff runtime (*) <24497be3-a1b4-360a-b90e-
cde9ce78a93b> /usr/libexec/rosetta/runtime
0x7ff808903000 - 0x7ff80890eff libsystem_pthread.dylib (*)
<2f6c275d-7e14-3d31-a924-e1bb41d2415f> /usr/lib/system/libsystem_pthread.dylib
0x10d0b7000 - 0x10d11aff libluajit-5.1.2.1.0.dylib (*)
<540ef076-821f-3548-91ef-4144c17abd7b> /usr/local/Cellar/luajit-openresty/
20201229_1/lib/libluajit-5.1.2.1.0.dylib
0x7ff8105f4000 - 0x7ff810645fff com.apple.CoreVideo (1.8)
<1f916be5-077b-3103-adce-c69e661cc102> /System/Library/Frameworks/
CoreVideo.framework/Versions/A/CoreVideo
0x7ff811834000 - 0x7ff811855fff com.apple.audio.caulk (1.0)
<0b849791-3a62-33d1-8cf1-9c612a9d8e18> /System/Library/PrivateFrameworks/
caulk.framework/Versions/A/caulk
0x7ff80fecb000 - 0x7ff8101daff com.apple.QuartzCore (1.11)
<ccb708de-75e3-3a64-81c8-f7c688b43d3b> /System/Library/Frameworks/
QuartzCore.framework/Versions/A/QuartzCore
0x7ff80874f000 - 0x7ff808795fff libdispatch.dylib (*) <31d69d55-9895-326c-

```

ad61-621c5ca87314> /usr/lib/system/libdispatch.dylib
0x7ff8087d3000 - 0x7ff80885bfff libsystem_c.dylib (*)
<8e54eca2-9bd8-3482-9589-b957443d1aa> /usr/lib/system/libsystem_c.dylib
0x7ff80885c000 - 0x7ff8088b4fff libc++.1.dylib (*) <94af60f2-7351-357d-8d33-
d1b719c36a95> /usr/lib/libc++.1.dylib
0x11f965000 - 0x11f9a0fff libsvpflow2_vs64.dylib (*) <9fc6c41d-376d-378c-
adf9-af7cb8fadf94> /Applications/SVP 4 Mac.app/Contents/Resources/plugins/
libsvpflow2_vs64.dylib
0x10d35d000 - 0x10d41cfff libvapoursynth.dylib (*)
<8d13ff69-3d3e-37a7-997c-051fa58b9b67> /usr/local/Cellar/vapoursynth/52/lib/
libvapoursynth.dylib
0x1233fb000 - 0x123443fff libsvpflow1_vs64.dylib (*) <e2e3ad23-
d2c6-3081-bfc0-33561c6a24f6> /Applications/SVP 4 Mac.app/Contents/Resources/
plugins/libsvpflow1_vs64.dylib
0x7ff80a148000 - 0x7ff80a87bfff com.apple.audio.CoreAudio (5.0)
<e432684f-546f-3931-af3e-a0281c23a244> /System/Library/Frameworks/
CoreAudio.framework/Versions/A/CoreAudio

```

External Modification Summary:

Calls made by other processes targeting this process:

```

task_for_pid: 0
thread_create: 0
thread_set_state: 0

```

Calls made by this process:

```

task_for_pid: 0
thread_create: 0
thread_set_state: 0

```

Calls made by all processes on this machine:

```

task_for_pid: 6
thread_create: 0
thread_set_state: 0

```

VM Region Summary:

ReadOnly portion of Libraries: Total=1.1G resident=0K(0%)

swapped_out_or_unallocated=1.1G(100%)

Writable regions: Total=2.1G written=0K(0%) resident=0K(0%)

swapped_out=0K(0%) unallocated=2.1G(100%)

VIRTUAL REGION		
REGION TYPE	SIZE	COUNT (non-coalesced)
=====	=====	=====
Accelerate framework	640K	5
Activity Tracing	256K	1
CG backing stores	2176K	4
CG image	2220K	15
ColorSync	232K	27
CoreAnimation	1352K	26
CoreGraphics	12K	2
CoreMedia memory pool	176K	5
CoreUI image data	2308K	18

Foundation	1512K	4		
Image IO	2396K	8		
Kernel Alloc Once	8K	1		
MALLOC	1.2G	178		
MALLOC guard page	192K	9		
MALLOC_MEDIUM (reserved)	296.0M	5		reserved VM address space
(unallocated)				
MALLOC_NANO (reserved)	384.0M	1		reserved VM address space
(unallocated)				
OpenCL	1392K	3		
OpenGL GLSL	384K	5		
Rosetta Arena	4096K	2		
Rosetta Generic	1844K	458		
Rosetta IndirectBranch	1024K	1		
Rosetta JIT	128.0M	1		
Rosetta Return Stack	860K	86		
Rosetta Thread Context	860K	86		
STACK GUARD	20K	5		
Stack	29.9M	44		
Stack Guard	56.2M	39		
VM_ALLOCATE	8068K	97		
VM_ALLOCATE (reserved)	292K	57		reserved VM address space
(unallocated)				
__DATA	37.5M	553		
__DATA_CONST	25.8M	377		
__DATA_DIRTY	1279K	167		
__FONT_DATA	4K	1		
__GLSLBUILTINS	5176K	1		
__LINKEDIT	727.4M	105		
__OBJC_RO	82.6M	1		
__OBJC_RW	3200K	2		
__TEXT	443.3M	555		
__UNICODE	592K	1		
dyld private memory	1056K	3		
mapped file	5.1G	942		
shared memory	804K	16		
unshared pmap	12.1M	8		
=====	=====	=====		
TOTAL	8.6G	3925		
TOTAL, minus reserved VM space	7.9G	3925		

Full Report

```
{
  "app_name": "mpv",
  "timestamp": "2022-05-05 14:05:31.00+0800",
  "app_version": "",
  "slice_uuid": "6e586bf6-8353-3d50-9daa-5cbe544aeb79",
  "build_version": "",
  "platform": 1,
  "share_with_app_devs": 1,
  "is_first_party": 1,
  "bug_type": "30"
}
```

```
9";"os_version":"macOS 12.3.1 (21E258)","incident_id":"BACC99A6-5EBC-472D-
B069-61CE02A3254B","name":"mpv"}
{
  "uptime" : 460000,
  "procLaunch" : "2022-05-05 14:03:55.8988 +0800",
  "procRole" : "Foreground",
  "version" : 2,
  "userID" : 501,
  "deployVersion" : 210,
  "modelCode" : "MacBookPro17,1",
  "procStartAbsTime" : 11087676246021,
  "coalitionID" : 37566,
  "osVersion" : {
    "train" : "macOS 12.3.1",
    "build" : "21E258",
    "releaseType" : "User"
  },
  "captureTime" : "2022-05-05 14:05:29.0870 +0800",
  "incident" : "BACC99A6-5EBC-472D-B069-61CE02A3254B",
  "bug_type" : "309",
  "pid" : 55073,
  "procExitAbsTime" : 11089910820730,
  "translated" : true,
  "cpuType" : "X86-64",
  "procName" : "mpv",
  "procPath" : "\Vusr\local\bin\mpv",
  "parentProc" : "launchd",
  "parentPid" : 1,
  "coalitionName" : "com.svp-team.svpmanager",
  "crashReporterKey" : "31FCA661-9C5B-6E3F-7F15-9AC1A0B9DE53",
  "responsiblePid" : 38171,
  "responsibleProc" : "SVPManager",
  "wakeTime" : 2329,
  "sleepWakeUUID" : "68C27614-D41B-4915-94D2-6C4F5637683F",
  "sip" : "enabled",
  "vmRegionInfo" : "0x7fb5fb100000 is not in any region. Bytes after previous region:
1 Bytes before following region: 7340032\n  REGION TYPE          START -
END    [ VSIZE] PRTVMAX SHRMOD REGION DETAIL\n  MALLOC_TINY
7fb5fb000000-7fb5fb100000 [ 1024K] rw-Vrwx SM=PRV \n---> GAP OF 0x700000
BYTES\n  MALLOC_SMALL          7fb5fb800000-7fb5fc000000 [ 8192K] rw-V
rwx SM=PRV ",
  "isCorpse" : 1,
  "exception" : {"codes":"0x0000000000000001, 0x00007fb5fb100000","rawCodes":
[1,140419577937920],"type":"EXC_BAD_ACCESS","signal":"SIGSEGV","subtype":"
KERN_INVALID_ADDRESS at 0x00007fb5fb100000"},
  "termination" :
{"flags":0,"code":11,"namespace":"SIGNAL","indicator":"Segmentation fault:
11","byProc":"exc handler","byPid":55073},
  "vmregioninfo" : "0x7fb5fb100000 is not in any region. Bytes after previous region:
1 Bytes before following region: 7340032\n  REGION TYPE          START -
```



```
END [ VSIZE] PRTVMAX SHRMOD REGION DETAIL\n MALLOC_TINY
7fb5fb000000-7fb5fb100000 [ 1024K] rw-Vrwx SM=PRV \n---> GAP OF 0x700000
BYTES\n MALLOC_SMALL 7fb5fb800000-7fb5fc000000 [ 8192K] rw-V
rwx SM=PRV ",
"extMods" : {"caller":
{"thread_create":0,"thread_set_state":0,"task_for_pid":0},"system":
{"thread_create":0,"thread_set_state":0,"task_for_pid":6},"targeted":
{"thread_create":0,"thread_set_state":0,"task_for_pid":0},"warnings":0},
"faultingThread" : 41,
"threads" : [{"id":4766402,"queue":"com.apple.main-thread","frames":
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swapped_out_or_unallocated=1.1G(100%)\nWritable regions: Total=2.1G
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\n\n          VIRTUAL REGION\nREGION TYPE          SIZE
COUNT (non-coalesced)\n=====
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1\nCG backing stores            2176K   4\nCG image                      2220K
15\nColorSync                   232K   27\nCoreAnimation                 1352K
26\nCoreGraphics                 12K    2\nCoreMedia memory pool
176K    5\nCoreUI image data           2308K   18\nFoundation
1512K   4\nImage IO                    2396K   8\nKernel Alloc Once
8K     1\nMALLOC                       1.2G   178\nMALLOC guard page
192K    9\nMALLOC_MEDIUM (reserved)    296.0M   5   reserved VM
address space (unallocated)\nMALLOC_NANO (reserved)    384.0M   1
reserved VM address space (unallocated)\nOpenCL          1392K   3
\nOpenGL GLSL                 384K    5\nRosetta Arena                 4096K
2\nRosetta Generic             1844K   458\nRosetta IndirectBranch
1024K   1\nRosetta JIT                   128.0M   1\nRosetta Return Stack
860K   86\nRosetta Thread Context      860K   86\nSTACK GUARD
20K    5\nStack                        29.9M   44\nStack Guard
56.2M   39\nVM_ALLOCATE                 8068K   97\nVM_ALLOCATE
(reserved)    292K   57   reserved VM address space (unallocated)
\n__DATA          37.5M   553\n__DATA_CONST          25.8M
377\n__DATA_DIRTY        1279K   167\n__FONT_DATA
4K     1\n__GLSLBUILTINS           5176K   1\n__LINKEDIT
727.4M   105\n__OBJC_RO                82.6M   1\n__OBJC_RW
3200K    2\n__TEXT                   443.3M  555\n__UNICODE
592K    1\ndyld private memory       1056K   3\nmapped file
5.1G   942\nshared memory            804K   16\nunshared pmap
12.1M    8\n=====
8.6G   3925\nTOTAL, minus reserved VM space  7.9G   3925\n",
"legacyInfo" : {
  "threadTriggered" : {
}
},
"trialInfo" : {
  "rollouts" : [
    {
      "rolloutId" : "607844aa04477260f58a8077",

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"factorPackIds" : {  
  "SIRI_MORPHUN_ASSETS" : "6103050cbfe6dc472e1c982a"  
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  "factorPackIds" : {  
  
  },  
  "deploymentId" : 240000140  
}  
],  
"experiments" : [  
  
]  
}  
}
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Model: MacBookPro17,1, BootROM 7459.101.3, proc 8:4:4 processors, 16 GB, SMC
Graphics: Apple M1, Apple M1, Built-In
Display: Color LCD, 2560 x 1600 Retina, Main, MirrorOff, Online
Memory Module: LPDDR4
AirPort: Wi-Fi, wl0: Feb 8 2022 01:44:45 version 18.60.21.0.7.8.126 FWID
01-1cdae627
Bluetooth: Version (null), 0 services, 0 devices, 0 incoming serial ports
Network Service: Wi-Fi, AirPort, en0
USB Device: USB31Bus
USB Device: USB31Bus
Thunderbolt Bus: MacBook Pro, Apple Inc.
Thunderbolt Bus: MacBook Pro, Apple Inc.